

ENGINEERING & INFRASTRUCTURE MEETING
THURSDAY, NOVEMBER 7, 2024 4:30 PM
COUNCIL MEMBER BILL PASCALE

AGENDA

1. Utility Projects Update
 - a. West View Water Authority – 2025 Erdner Hill Area Project
 1. Street Opening Permit and Project Notification Letter submitted to Borough
 2. Option to add additional fire hydrant on Sedalia Ave
 - b. Columbia Gas
 1. Fisk Avenue Project – work continues.
 2. Next monthly update meeting scheduled for November 18, 2024

2. Grant Updates
 - a. COVID-19 ARPA Small Water and Sewer Grant
 1. S. Home Ave Storm
 - a. Punchlist Items
 - b. Invoice Submitted to Columbia Gas 10/25/2024
 2. Sanitary 2023 O&M
 - a. Pre-construction meeting to be scheduled, tentatively on 11/14/2024
 - b. ALCOSAN GROW Grant – Received \$89,200 (SFR – O-18 Project)
 - c. GEDTF Grant
 1. N. Birmingham Wall Repair
Waiting on grant document from ACED.
 - d. LSA Grant Applications
 1. Pool Restoration – Received \$329,000 for repairs. Contract paperwork has been received, must be signed and returned no later than 12/21/2024
 2. N. Birmingham Ave Wall – No grant award this cycle. Application will be resubmitted
 3. Generator for DPW/AVFD –No grant award this cycle. Application will be resubmitted
 - e. LSA Grant for California Avenue
 - f. CDBG – 525 Spruce Run Demolition –Act152 grant.
 1. Waiting on ACED approval on grant document and notice to proceed.
 - g. DCED-ARPA grant for HVAC Systems & Pool Repair – Quarterly report due October 15.
 1. Items ordered from B&R Pool
 - h. DCED – EIP
Final funds received.
 - i. Multimodal CFA Grant - Elizabeth Avenue Road and Sidewalk Improvement.
Application Submitted 7/31/2024

3. Other Items:
 - a. Resident 312 S. Birmingham Avenue at Duff Alley
 - b. Pool Repairs
 - c. California Avenue Street/Brick Repair
 - d. Traffic Light at Intersection of Union Ave/New Brighton Road/N. Starr Ave
 - e. 716 Center Avenue Storm/Sanitary – originating rear of Avalon Elementary

1. C153 Storm located at Avalon Elementary – Repair vs. Lining
- f. MS4 Outfall Testing
- g. Zoning Map Update